

Woodland Fairy Trail - Focal elements along the paths

1. Young Kids Play Area
2. Fairy Village/s
3. Willow screen wall maze
4. Elven chairs
5. Moonstone Fairy High
6. Slump village
7. Doors to other worlds
8. Fairy shadows
9. Standard Lantern at crossroads
10. Outland Birds Nest and Eggs
11. Tree Top Poles
12. Hobgoblin Village
13. Doors on trees

Elements can be enjoyed individually or as part of a journey. There will be recommended routes, short, medium long. Routes will be at certain points weaving a fairy story of the woods and information on the trees, animals and habitats.

1. Young Kids Play Area. This is an area that will be viewed into existing young trees comprising, oral fabric of trees of varying sizes and types (one tree trunk approx. 20m diameter) and paths open surrounded on trees by wooden animal and mythical sculptures, the sign and style. Interpretation board with simple information on trees in this area, use and story, and history.
2. Fairy Village/s. Wooden houses between 300mm x 2m wide, either singly or grouped together primarily to meet 10 of the moonstone benches below the roof cover. They would be in several locations along the existing site beside the ponds.
3. Willow screen wall maze. Approximately 4m x 4m with open space in the middle and winding around the square tree stem.
4. Elven chairs. 2 and wood frames suitable for an 8ft tall. Library of elven in the wood, particular woodland elven, (with a seat).
5. Moonstone Fairy High. 2 rings of round wooden moonstone/bushes between 300mm - 1m high. (Interpretation on myths of fairy rings, ring distribution, and information on importance - and danger of fungi to the natural world).
6. Slump village. Roof, chimney, doors and steps on cut tree stumps / trunks.
7. Doors to other worlds. 1 "wooden, open topped, room" 4m x 4m which can only be viewed into from around doors to trees offering imaginative experiences, e.g. reflections of the tree canopy and sky above. Walls made from wood and/or stone.
8. Fairy shadows. The idea that fairy visitors can move between dimensions, sets of 11 trees with a circle of light around ground for the ground. "Symmetrical shadows" of tree trunks in the ground described with some cut stumps cut outside of circles. (Story board of shadowing creatures and also how visitors access to remaining that trees are represented being things that can communicate with each other over great distances).
9. Standard Lantern at crossroads. Inclusive of the lantern in the trees.
10. Outland Birds Nest and Eggs. Stick nests from 2m - 4m diameter with large eggs (silly bird or giant bird in the woods, and some of birds that live in this woodland and how we help with bird boxes, and certain tree species which help provide food and shelter).
11. Tree Top Poles. Series of cone like like structures, 3-5m high, 3-5m diameter made from long wooden poles from the woodland, open circles support from scaffolding poles (hidden by the wood). Normal circular traps surrounded by natural trees, and that can be enjoyed as dome by kids.
12. Hobgoblin Village. A collection of 10 (about 10m) small wooden dwellings that are approx. 2.2m x 2m x 1.2m high, or smaller, and covered in ivy or moss after changing some of the dense rhododendron.
13. Doors on trees. At several points along or visible from the trail, doors on suitable trees giving the impression of entrance to "secret" "creatures" "homes".

* indicates supporting illustrative photos

Applicant

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Project

Proposed change of use of land to permit Woodland Fairy Trail at
Buttercrambe Moor Wood
Proposals 1:1250 (Aug No. NPT 02)

- Existing tracks, paths and rides
- Proposed footpaths
- Stream always flowing
- Drainage ditch, intermittent flow
- Site boundary

Woodland trail paths to be all weather, 1.2m wide, stone on permeable tarmac

